

Set & Go Competition Rules



RULE	SET Tier Year 1 & Year 2	GO Tier Year 3 & Year 4	Netball
Match Duration	4 x 10min quarters (self timed)	4 x 12 min quarters (central timing)	4 x 15 minute quarters
Goal Post	2.4m high (lower height / first hole)	2.4m high (lower height / first hole)	• 3.05m high
Ball	• Size 4	• Size 4	Size 5
Time to pass ball	Up to 5 seconds	Up to 4 seconds	Up to 3 seconds
Short Pass	 Ball must be thrown (not handed) to another player. If two players from the same team gain possession of the ball in quick succession, this is not considered a short pass. 	 Ball must be thrown (not handed) to another player. If two players from the same team gain possession of the ball in quick succession, this is not considered a short pass. 	Rule 9.5.1 Short Pass (Rules of Netball Page 50)
Replayed ball	 A player who fumbles while gaining possession of the ball will not be considered to have replayed the ball. A player may bat or bounce the ball up to 2 times to gain possession. 	While the usual rules for replayed ball apply, consideration must be given to the age and skill level of the players in determining whether a player has control of the ball (i.e. – some fumbling should be expected and allowed).	Rule 9.4 Playing the Ball (Rules of Netball Page 48)
Footwork	1-2 steps to regain balance allowed.	Shuffling on the spot to regain balance allowed, without moving down the court.	Rule 9.6 Footwork (Rules of Netball Page 51)

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Offside	 A player who moves into an incorrect playing area and self-corrects should not be penalised for offside. Players may "play on" in the case of simultaneous offside (one player touches the ball), rather than a toss up being taken. Players should be given guidance if they move into offside areas and should not be penalised at the first instance. If a player regularly goes offside, even after guidance is given, they may be penalised. 	 Usual offside rule applies, with consideration given to the age and skill level of the players. Players may "play on" in the case of simultaneous offside (one player touches the ball), rather than a toss up being taken. If a player regularly goes offside (and does not seem aware that they are breaking the rules), they should be given guidance about the correct playing area/s for their position when penalised. 	Rule 9.7 Offside (Rules of Netball Page 53)
Breaking	A player who breaks on the centre pass should not be penalised for breaking.	Players should be given guidance if they break on the centre pass and should not be penalised at the first instance. If a player regularly goes offside, even after guidance is given, they may be penalised.	Rule 8.2.1 Positioning of Players for Centre Pass (Rules of Netball Page 36)
Defending	 Strict one-on-one defence. Players may <u>not</u> defend a shot at goal. 	Strict one-on-one defence.Players may defend a shot at goal.	Other forms of defence may be introduced.
Obstruction	 Players should be given guidance if they are obstructing (i.e. defending from a distance of less than 1.2m or have arms away from the body so as to limit the movement of an opponent and should not be penalised at the first instance. If a player regularly obstructs, even after guidance is given, they may be penalised. 	A player must defend from a distance of no less than 3ft (90cm).	Rule 11 Obstruction (Rules of Netball Page 57)

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Centre Pass	Centre pass is taken by the non- scoring team.	Alternate centre pass.	Rule 8.2 Centre Pass (Rules of Netball Page 36)
Penalty Pass	 Player taking the penalty pass must stand in the correct position and wait for the offending player to stand out of play before passing. 	Player taking the penalty pass must stand in the correct position and wait for the offending player to stand out of play before passing.	Rule 7.1.3 Conditions for Penalty Pass (Rules of Netball Page 32)
Advantage	The advantage rule should not be applied, with the exception of advantage goal.	The advantage rule should not be applied, with the exception of advantage goal.	Rule 7.2 Advantage (Rules of Netball Page 34)
Substitutions	 The game time should be evenly distributed amongst all players. Players should experience all positions over the course of the program/season. 	 The game time should be evenly distributed amongst all players. Players should experience all positions over the course of the program/season. 	Rule 9.1 Substitutions and team changes (Rules of Netball Page 44)
Coaching	 The coach may enter the field of play to provide players with immediate feedback as required. If the game is one-sided, coaches should use any means necessary to ensure a good experience for all players. This could include: Rotation of players into positions they don't usually play and rest more skilled players. 	 The coach may not move along the sideline but can provide players with feedback as required from the bench. If the game is one-sided, coaches/umpires should use any means necessary to ensure a good experience for all players. This could include: Centre pass is taken by non-scoring team. Rotation of players into positions they don't usually play. 	Rule 5.1 Team (Rules of Netball Page 20)
Awards and Scoring	 Scores are kept only to assist with grading/fixturing teams. No finals are played. No best and fairest awards should be awarded. 	 Scores are kept only to assist with grading/fixturing teams. No finals are played. No best and fairest awards should be awarded. 	 Scores and ladders may be kept and finals played. Best and fairest awards maybe awarded.